

# From big-step to small-step semantics and back with interpreter specialisation

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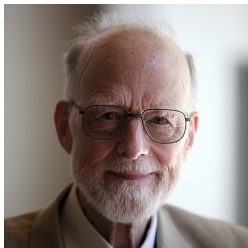
## A Horn clause approach to verification of imperative programs



# The Hoare triple verification problem

To motivate the talk, consider verifying **a Hoare triple**  $\{Pre\} s \{Post\}$ .

This states that if  $Pre$  holds in the state before  $s$  is executed then  $Post$  holds in the state after execution of  $s$  (assuming  $s$  terminates).



C.A.R. Hoare

# The program execution relation

To express the Hoare triple in Horn clauses, we define the **execution** of the program  $s$  as a relation

$$\langle s, \sigma_0 \rangle \Longrightarrow \sigma_1$$

This means that if statement  $s$  is executed in initial state  $\sigma_0$ , then  $\sigma_1$  is the state after execution of  $s$ , assuming that the execution halts.

# The Hoare triple as a Horn clause

Then, if  $\{Pre\}$  and  $\{Post\}$  are represented as predicates  $pre$  and  $post$  on states, the Hoare triple is captured by the clause

$$pre(\sigma_0) \wedge \langle s, \sigma_0 \rangle \Longrightarrow \sigma_1 \rightarrow post(\sigma_1)$$

which is equivalent to

$$false \leftarrow pre(\sigma_0) \wedge \langle s, \sigma_0 \rangle \Longrightarrow \sigma_1 \wedge \neg post(\sigma_1)$$

This is satisfiable if and only if the Hoare triple holds.

# Operational semantics: big-step and small-step

The relation  $\langle s, \sigma_0 \rangle \Longrightarrow \sigma_1$  can be formalised in different ways. The most widespread methods use operational semantics, following one of two styles.

- **Natural semantics**, often called **big-step** operational semantics [Kahn 1987].
- **Structural operational semantics**, often called **small-step** operational semantics [Plotkin 1981].

In the big-step style, developed by Gilles Kahn in the 1980s, the execution relation is defined by structural decomposition of statements.

E.g. statement composition  $s_1; s_2$

$$\frac{\langle s_1, \sigma_0 \rangle \Longrightarrow \sigma_1 \quad \langle s_2, \sigma_1 \rangle \Longrightarrow \sigma_2}{\langle s_1 ; s_2, \sigma_0 \rangle \Longrightarrow \sigma_2}$$



Gilles Kahn

# Small-Step Semantics (Structural operational semantics)

In the small-step style, formalised by Gordon Plotkin in 1981, the execution relation is defined as a **chain** or **run** of small steps  $\langle s_0, \sigma_0 \rangle \Rightarrow \langle s_1, \sigma_1 \rangle$ .

This means that  $s_0$  is executed in state  $\sigma_0$ , leaving the remaining statement  $s_1$  to be executed in state  $\sigma_1$ .

The complete execution is a chain ending with the `halt` statement.

$$\langle s_0, \sigma_0 \rangle \Longrightarrow \sigma_n \equiv \langle s_0, \sigma_0 \rangle \Rightarrow^* \langle \text{halt}, \sigma_n \rangle$$



Gordon Plotkin



# Small-Step Semantics (continued)

Small-step rules for statement composition are as follows.

$$\frac{\langle s_1, \sigma_0 \rangle \Rightarrow \langle \text{halt}, \sigma_1 \rangle}{\langle s_1 ; s_2, \sigma_0 \rangle \Rightarrow \langle s_2, \sigma_1 \rangle} \quad \frac{\langle s_1, \sigma_0 \rangle \Rightarrow \langle s'_1, \sigma_1 \rangle}{\langle s_1 ; s_2, \sigma_0 \rangle \Rightarrow \langle s'_1 ; s_2, \sigma_1 \rangle}$$

The first rule applies if  $s_1$  completes execution in one step. The second rule applies if one step of the execution of  $s_1$  leaves  $s'_1$  remaining to be executed.

Note that small-step executions are **linear**, while big-step executions are tree-structured.

# Horn clause interpreters from semantic rules

The rules for both big-step and small-step semantics correspond closely to Horn clauses. A rule of the form

$$\frac{\alpha_1 \dots \alpha_k}{\alpha_0} \quad \text{if } \theta$$

is written as the Horn clause

$$\alpha_0 \leftarrow \theta \wedge \alpha_1 \wedge \dots \wedge \alpha_k$$

where we assume that statements and states are encoded as first-order predicate logic terms.

The correspondence between natural semantics and Horn clauses was exploited by Kahn et al. in the Typol system.

# A big-step interpreter

The big-step interpreter for a subset of C including blocks and procedures is available at <https://github.com/jpgallagher/Semantics4PE>.

$\text{solve}(s, \sigma_0, \sigma_1, r, \Gamma)$  denotes  $\Gamma \vdash \langle s, \sigma_0 \rangle \Longrightarrow \sigma_1, r$   
where  $\Gamma$  is the environment of procedure definitions and  $r$  is a value returned by the statement  $s$ .

## Clauses for assignment and statement composition

$\text{solve}(\text{asg}(\text{var}(X), E), \text{St}, \text{St2}, \text{Ret}, \text{Env}) :-$

$\text{eval}(E, \text{St}, \text{St1}, V, \text{Env}),$

$\text{save}(X, V, \text{St1}, \text{St2}).$

$\text{solve}(\text{seq}(S1, S2), \text{St}, \text{St2}, \text{Ret}, \text{Env}) :-$

$\text{solve}(S1, \text{St}, \text{St1}, \text{Ret1}, \text{Env}),$

$\text{solve}(S2, \text{St1}, \text{St2}, \text{Ret}, \text{Env}).$

An interpreter specialised w.r.t. a given source program yields a **translation** of the source program into the language of the interpreter.

The 1st Futamura projection [Futamura 1971].

In our case, specialisation of the big-step Horn clause interpreter yields a translation from C into Horn clauses.



Yoshihiko Futamura

# Example translation by specialisation of big-step semantics

```
int n;

void f(int n){
  int x,a;
  x=n;
  a=1;
  while(x>0){
    x--;
    {
      int y;
      y=a;
      while(y>0){
        y--;a++;
      }
    }
  }
}

void main() {
  f(n);
}
```

```
main__1(A) :-
  f__2(A).
f__2(A) :-
  C is A, D is C, E is 1,
  while__9(D,E,F,G).
while__9(A,B,D,E) :-
  A>0, G is A-1, H is B,
  while__18(B,H,I,J),
  while__9(G,I,D,E).
while__9(A,B,A,B) :-
  A=<0.
while__18(A,B,E,F) :-
  B>0, H is B-1, I is A+1,
  while__18(I,H,E,F).
while__18(A,B,A,B) :-
  B=<0.
```

# Renaming and filtering interpreter predicates

We used LOGEN [Leuschel et al. 2006] to specialise the interpreter. It incorporates **filtering** to rename predicates and remove redundant structure. E.g. the initial call to the interpreter is

```
solve(call(main,[],[(n,B)],[(n,C)],A, [[vardecl(var(n),int,null)],
function(f,[[vardecl(var(n),int,null)]],let(var(x),null,let(var(a),null,
seq(asg(var(x),var(n)),seq(asg(var(a),cns(nat(1))),
while(var(x)>cns(nat(0)),seq(asg(var(x),sub(var(x),cns(nat(1))))),
let(var(y),null,seq(asg(var(y),var(a)),while(var(y)>cns(nat(0)),
seq(asg(var(y),sub(var(y),cns(nat(1))))),
asg(var(a),add(var(a),cns(nat(1)))))))))))))),
function(main,[],call(f,[var(n)]))])
```

which is renamed to `solve__1(C,B,A)`, retaining only the variables in the call.

This is further renamed to `main__1(A,B,C)`.

# Eliminating redundant state variables

A potential disadvantage: each big-step predicate has many arguments.

`solve_n(x1, ..., xn, x'1, ..., x'n, r)`, where  $x_1, \dots, x_n$  are the values of the variables in the input state,  $x'_1, \dots, x'_n$  are the values of the variables in the output state and  $r$  is the statement outcome value.

We can apply standard logic programming transformation and analysis techniques to remove variables that are not affected in the transition.

**Constraint strengthening** [Kafle & Gallagher 2016] and **redundant argument filtering** [Leuschel & Sørensen 1996].

# Translation using a small-step interpreter

A similar translation based on a small-step semantic interpreter has been performed. [Peralta et al. 1998], [Henriksen et al. 2006, De Angelis et al. 2015].

The result consists of **linear** Horn clauses, due to the form of small-step rules.

```
solve(S0, St0, S2, St2) :-  $\phi$ , solve(S1, St1, S2, St2) .
```

However, here we are going to take a different approach, namely to **linearize** the result of a big-step translation.



# From big-step to small-step with a linear interpreter

A linear interpreter executes one step at a time. It is related to a continuation-passing interpreter. It maintains a stack of goals to be executed.

```
% Interpretation of a user atom
solve([A|As]) :-
    clpClause(A,B),
    solveConstraints(B,B1),
    append(B1,As,As1),
    solve(As1).
```

```
% Interpretation of a constraint
solve([A|As]) :-
    constraint(A),
    call(A),
    solve(As).

% Base case
solve([]).
```

# Example big-step to small-step

Result of specialising the linear interpreter w.r.t. the previous example (using LOGEN) followed by redundant argument elimination.

```
f__2__3 :-  
    B is A, C is B, D is 1,  
    while__9__4(C,D).  
while__9__4(A,B) :-  
    A>0, E is A-1, F is B,  
    while__18__5(B,F,E).  
while__9__4(A,B) :-  
    A=<0.  
while__18__5(A,B,C) :-  
    B>0, H is B-1, I is A+1,  
    while__18__5(I,H,C).  
while__18__5(A,B,C) :-  
    B=<0,  
    while__9__4(C,A).
```

Note that each clause is linear (unlike the big-step program).

We also rely on the fact that the stack is bounded, i.e. no recursive procedures in the program.

# Mixing big-step and small-step

When the program contains recursion, we can modify the linear interpreter, by adding the following clause.

```
solve([A|As]) :-  
    recursiveCall(A),  
    solve([A]),  
    solve(As).
```

A recursive call is regarded as a single step. This is equivalent to forming a **procedure summary** for the recursive call.

# Comparison of big-step and small-step translations

## Big-step

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- Program structure is retained, nested loops etc.
- Clauses may be non-linear
- Each predicate has both inputs and outputs
- Computation has tree structure

## Small-step

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- Linear clauses, program structure is not retained
- Each predicate has only inputs (and possible final output)
- Computation has linear path structure

For some analysis and verification problems (e.g. complexity analysis) retaining a compositional, nested program structure is important. For others (model checking, reachability analysis), a linear form is more appropriate.

# From small-step to big-step

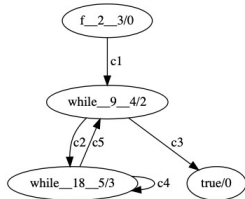
Given a linear program (e.g. a control-flow graph) it is sometimes desirable to reconstruct the nested loop structure of the program (related to the **decompilation** problem).

We now write another interpreter that performs this task, and again apply specialisation.

# Regular path expressions for linear programs

A linear program is a directed graph. The set of paths through the graph from entry to exit can be described by a regular expression.

R.E. Tarjan defined an algorithm that constructs a regular path expression from a given graph.



Path  $c1(c2\ c4^*c5)^*c3$



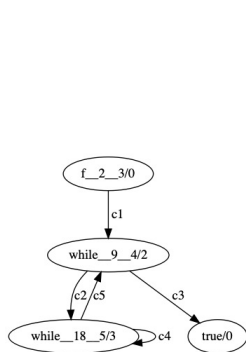
Robert E. Tarjan

# A linear path interpreter

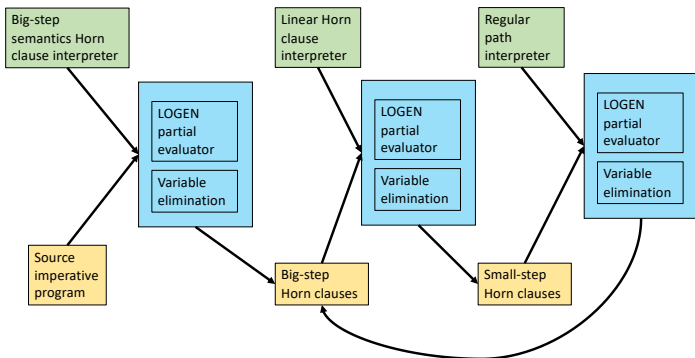
An interpreter for linear clauses guided by a regular expression. Each subexpression corresponds to a **path** from a start state to an end state.

The structure of the resulting specialised interpreter follows the nested structure of the regular expression.

```
% Example continued.
go__0(A) :-
  D=1,
  while__9__4__4(A,D,B,C),
  B=<0.
while__9__4__4(A,B,A,B) :-
  true.
while__9__4__4(A,B,C,D) :-
  A>0, A1 is A-1,
  while__18__5__9(B,B,A1,E,F,G),
  F=<0,
  while__9__4__4(G,E,C,D).
while__18__5__9(A,B,C,A,B,C) :-
  true.
while__18__5__9(A,B,C,D,E,F) :-
  B>0, A1 is A+1, B1 is B-1,
  while__18__5__9(A1,B1,C,D,E,F).
```



# Summary: big-step to small-step and back again





# Current work and next steps

- Specialisation of big-step semantics for Clight [Blazy & Leroy], with model of memory, pointers, arrays, . . .
- Derive small-step from big-step semantics by specialising the big-step interpreter.
- Investigate the uses of path programs (see HCVS'21 talk).

Thank you!