

# Optimizing Program Size Using Multi-result Supercompilation

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# Outline

- 1 Introduction
- 2 Multi-result Supercompilation
- 3 Size-Limiting Generalization
- 4 Empirical Evaluation
- 5 Conclusions, Future Work

# Introduction

- Supercompilation - a very general and powerful program transformation technique, invented by Turchin
- Advantages:
  - fully automatic
  - more powerful than most other similar techniques (partial evaluation, deforestation, ...)
  - diverse potential applications (program optimization, program analysis and verification, ...)
- Issues:
  - not powerful enough in certain cases; improvements possible (distillation, higher-level supercompilation, ...)
  - unpredictable result size - code size explosion possible
  - unpredictable transformation time (related to previous issue)

# Approach outline

- Tame unpredictable output program size, relying on:
  - supercompilation itself, in particular multi-result supercompilation
  - a generalization strategy explicitly tailored to avoid code explosion
  - a compact representation for the set of alternative configuration graphs produced by multi-result supercompilation
  - efficient filtering algorithms – based on the compact representation of graph sets – to select “interesting” results w.r.t. program size
- Evaluate approach on a number of small examples

# Supercompilation Overview

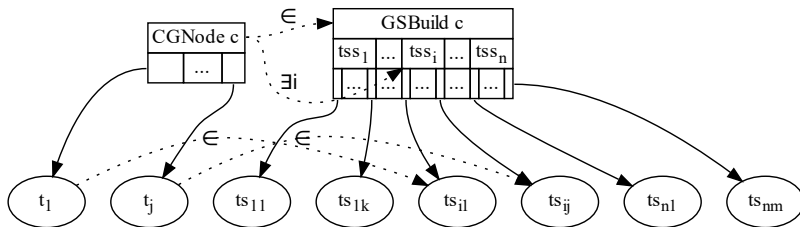
- Supercompilation:
  - transforms (*drives*) *configurations*, which represent sets of possible states of program execution
  - organizes them into *configuration trees* (because transforming a configuration can produce several different new ones, for example due to branching in the input program)
  - performs *folding* to a previously met configuration whenever possible, to turn the potentially infinite configuration tree into a *configuration graph*
- Folding by itself does not guarantee termination of supercompilation. Solution:
  - add dynamic termination checks w.r.t. already explored configurations (*whistle*, based, for example, on the homeomorphic embedding relation)
  - if non-termination risk detected  $\Rightarrow$  *generalize*
    - $$\begin{aligned} & f(\text{Cons}(x, xs), \text{Cons}(y, ys)) \\ & \Rightarrow \text{let } z0 = \text{Cons}(x, xs) \text{ in } f(z0, \text{Cons}(y, ys)) \end{aligned}$$

# Multi-result Supercompilation (MRSC)

- Classical supercompilation generalizes as late and as little as possible
- In certain situations this can actually lead to worse results
- Key insight of multi-result supercompilation: explore different times and ways to generalize, hoping to find a “better” result (in some sense) among the alternatives
- Example:  $f(xs, ys) = fbody \in \text{program } P$ ; transform  $f(\text{Cons}(x, xs), \text{Cons}(y, ys))$  to several alternative configurations:
  - $fbody [xs \rightarrow \text{Cons}(x, xs), ys \rightarrow \text{Cons}(y, ys)]$  (*unfolding*, where  $e[x \rightarrow e_1, y \rightarrow e_2, \dots]$  denotes substitution)
  - $\text{let } z0 = \text{Cons}(x, xs) \text{ in } f(z0, \text{Cons}(y, ys))$  (*generalization*)
  - $\text{let } z0 = \text{Cons}(y, ys) \text{ in } f(\text{Cons}(x, xs), z0)$  (a different *generalization*)
  - maybe some other generalizations

# Representing Sets of Configuration Graphs

- Conceptually, we should clone the current configuration tree each time we want to explore several alternatives  
 $\Rightarrow$  potentially exponential blow-up of the number of configuration trees
- Solution: compact representation, which merges alternative configuration trees/graphs into a single (labeled) graph (with some efficient operations supported: set membership, filtering, ...)



# Using MRSC to Limit Code Size Explosion

- Key idea: for each configuration, explore with priority generalizations, which avoid the risk of code explosion
- In parallel, also explore what a traditional supercompiler would do with the configuration (aggressive unfolding, information propagation, . . .)
- use the efficient filtering operations on the resulting set of configuration graphs, in order to select:
  - the first configuration graph (the one corresponding to maximum generalization at each step)
  - the last one (the one corresponding to what a traditional supercompiler would produce without any generalization, if possible)
  - the smallest and the largest configuration graphs



# Input Language

- Tiny first-order functional language with pattern-matching and non-pattern-matching definitions

*Expressions*  $e ::= x$  variable  
                               |  $a(e_1, \dots, e_n)$  call

*Call kinds*  $a ::= C$  constructor  
                               |  $f$  function

*Patterns*  $p ::= C(x_1, \dots, x_n)$

*Function definitions*

$d ::= f(x_1, \dots, x_n) = e$  ordinary function  
       |  $g(p_1, y_1, \dots, y_m) = e_1$  pattern-matching  
       ... function  
        $g(p_n, y_1, \dots, y_m) = e_n$

*Programs*  $P ::= d_1, \dots, d_n$

# Input Language Examples

- Example: list append, double-append expression

```
append(Nil, ys) = ys;  
append(Cons(x, xs), ys) = Cons(x, append(xs, ys));  
append(append(xs, ys), zs)
```

- Example: Boolean equality, commutativity

```
not(True) = False;  
not(False) = True;  
eqBool(True, b) = b;  
eqBool(False, b) = not(b);  
eqBool(eqBool(x, y), eqBool(y, x))
```

## Examples (cont.)

- Example: reconstructing Knuth-Morris-Pratt algorithm by supercompilation (program omitted due to size, see paper)

...

```
isSublist(p, s) = match(p, s, p, s);
isSublist(Cons(True, Cons(True, Cons(False,
    Nil))), s)
```

- Example: artificial program demonstrating code explosion in supercompilation (M.H. Sørensen, MSc thesis, 1994)

```
g(Nil, y) = y;
g(Cons(x, xs), y) = f(g(xs, y));
f(w) = B(w, w);
```

```
g(Cons(A, Cons(A, Cons(A, Nil))), z)
```

# Driving With Size-limiting Generalization

- Driving and generalization of different expressions shapes (underlining indicates subexpressions to be driven further):
- $x \Rightarrow$ 
  - $x$
- $C(e_1, \dots, e_n) \Rightarrow$ 
  - $C(\underline{e_1}, \dots, \underline{e_n})$
- if  $f(x_1, \dots, x_n) = e \in P$  then  $f(e_1, \dots, e_n) \Rightarrow$ 
  - let  $y_1 = \underline{e_1}, \dots, y_n = \underline{e_n}$  in  $\underline{e[x_1 \rightarrow y_1, \dots, x_n \rightarrow y_n]}$   
(where  $y_1, \dots, y_n$  – fresh)
  - $\underline{e[x_1 \rightarrow e_1, \dots, x_n \rightarrow e_n]}$

# Driving With Size-limiting Generalization (cont.)

- if  $g(C(x_1, \dots, x_m), y_1, \dots, y_n) = e \in P$  then  $g(C(e'_1, \dots, e'_m), e_1, \dots, e_n) \Rightarrow$ 
  - let  $u_1 = \underline{e'_1}, \dots, u_m = \underline{e'_m}, z_1 = \underline{e_1}, \dots, z_n = \underline{e_n}$  in  

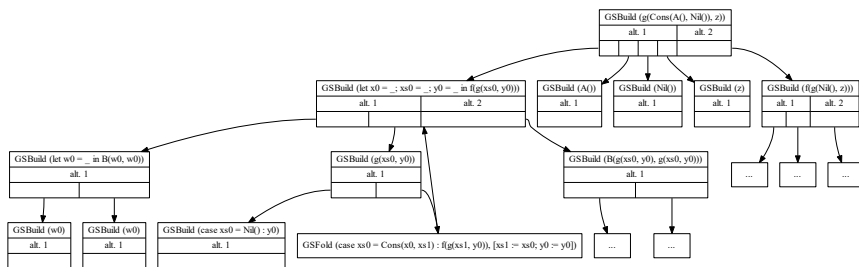
$$\frac{e[x_1 \rightarrow u_1, \dots, x_m \rightarrow u_m, y_1 \rightarrow z_1, \dots, y_n \rightarrow z_n]}{e[x_1 \rightarrow e'_1, \dots, x_m \rightarrow e'_m, y_1 \rightarrow e_1, \dots, y_n \rightarrow e_n]}$$
 (where  $u_1, \dots, u_m, z_1, \dots, z_n$  – fresh)
- if  $g(p_1, y_1, \dots, y_n) = e'_1, \dots, g(p_m, y_1, \dots, y_n) = e'_m \in P$  then  $g(x, e_1, \dots, e_n) \Rightarrow$ 
  - case  $x$  of  $\{ p_1 \rightarrow \underline{\text{propagate}(x, p_1, (e_1, \dots, e_n), (y_1, \dots, y_n), e'_1)}; \dots; p_m \rightarrow \underline{\text{propagate}(x, p_m, (e_1, \dots, e_n), (y_1, \dots, y_n), e'_m)}; \}$

# Driving With Size-limiting Generalization (cont.)

- $g(f(e'_1, \dots, e'_m), e_1, \dots, e_n) \Rightarrow$ 
  - let  $x_0 = f(e'_1, \dots, e'_m), x_1 = e_1, \dots, x_n = e_n$  in  $g(x_0, \dots, x_n)$   
(where  $x_0, \dots, x_n$  – fresh)
  - $g(f(e'_1, \dots, e'_m), e_1, \dots, e_n)$

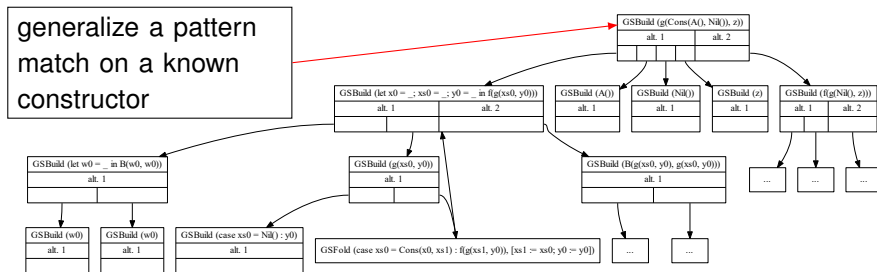
# MRSC Example

- Configuration graph of  $g(\text{Cons}(A, \text{Nil}), z)$  (using the code-explosion program from earlier slides)
  - only the leftmost branches of the graph are fully shown, the remaining parts are omitted



# MRSC Example

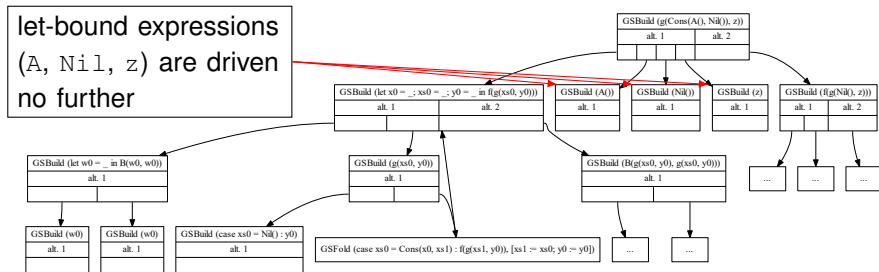
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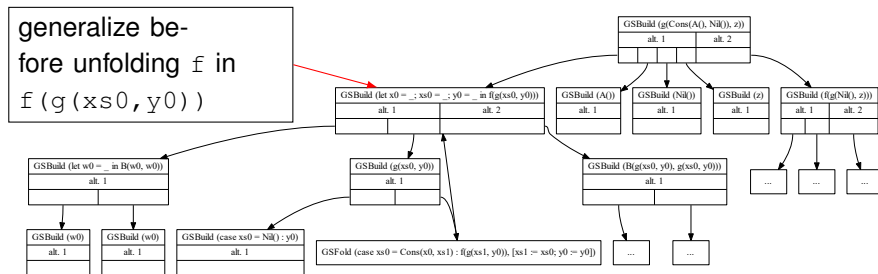
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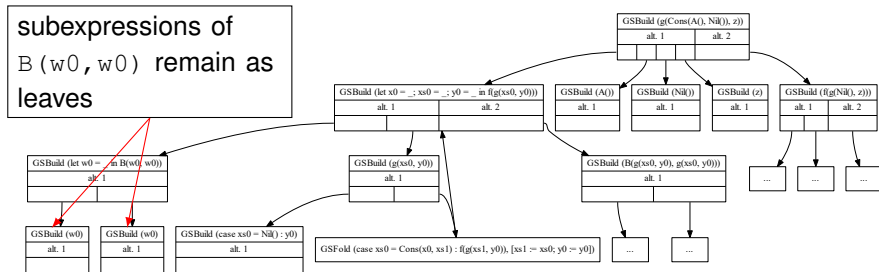
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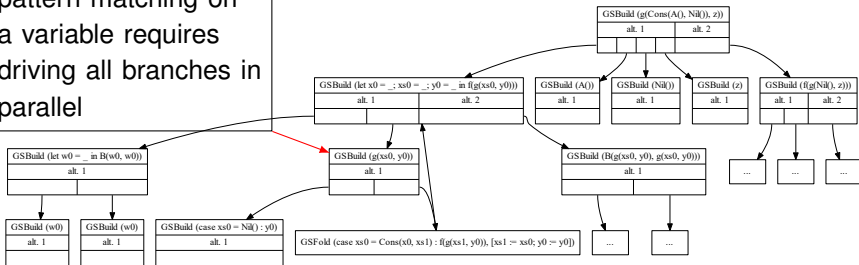
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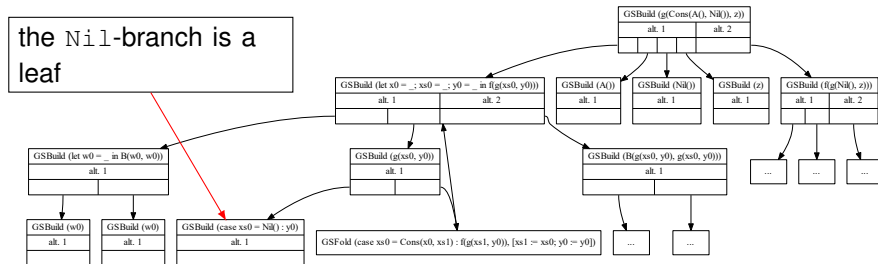
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pattern matching on  
a variable requires  
driving all branches in  
parallel



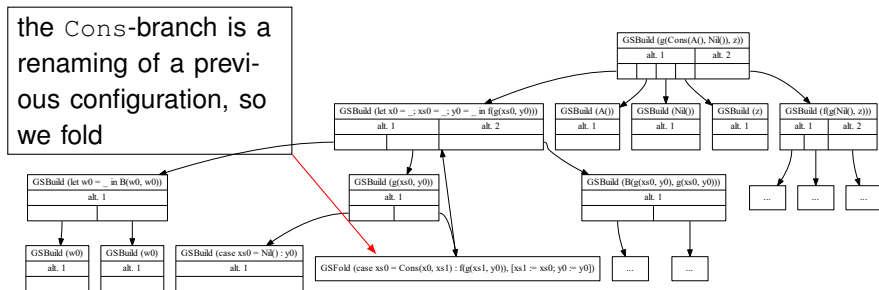
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# Empirical Evaluation – Example Statistics

- Statistics about 4 examples from previous slides

Example	First	Last	Min. size	Max. size
double append	12	10	10	19
KMP test	203	39	38	1055
eqBool symmetry	16	17	16	30
exp growth	15	37	15	57

- Minimum-size result for “exp growth” example:

```
main_let1(w0) = B(w0, w0);
expression: main_let1(main_let1(B(z, z)))
```

- Key take: exploring different combinations of (sub-)configuration generalizations + a mechanism for quickly finding suitable graphs among the whole set of alternative graphs results in a reliable way to obtain an optimal program without code explosion

# Empirical Evaluation – Examples (cont.)

- Statistics on several different examples (from long version in arXiv):

Example	First	Last	Min. size	Max. size
Even-or-odd	14	18	14	21
idNat Idempotent	9	6	6	12
take-length	13	8	8	19
length-interperse	36	27	27	187

- Minimum-size result for `take (length (xs), xs)`

```
f_(xs) = f__case0(xs);
f__case0(Nil(), ) = Nil();
f__case0(Cons(x00, xs00), ) = Cons(x00, f_(xs00));
expression: f_(xs)
```



# Conclusions

## Achievements:

- An approach for systematically exploring different combinations of configuration generalizations, which
  - keeps the benefits of the aggressive optimizations performed by traditional supercompilers
  - while reducing the risk of code size explosion in the resulting program
- The approach re-uses existing ideas about efficient implementation of MRSC, coupled with a generalization strategy specifically aimed at reducing risks of code size explosion
- Empirical evaluation based on several small examples (typically used for benchmarks of supercompilers and similar program transformers) shows encouraging results

# Future Work

- Evaluate the approach on more and larger examples
- Refine approach to generalization
  - for example, no need to generalize a variable
  - not useful to generalize a function argument, which occurs only once in the body
- Study theoretical properties, especially potential bounds on result size

# Future Work (cont.)

Idea for bounds on result program size (WIP after paper published):

- Use a further restricted input language (still Turing-complete though)
  - only pattern-matching function definitions
  - function calls in “A-Normal Form”:  $g(x_1, \dots, x_n)$
  - only direct recursion  $\Rightarrow$  we can topologically sort definitions:
    - $P = g_1(\dots) = e_1, \dots, g_n(\dots) = e_n$
    - s.t. if  $g_j(x_1, \dots, x_m) \in e_i$  then  $j \geq i$
- Current conjecture on size bound:
  - $\forall i \exists C. \text{graphSize}(g_i) \leq C + \sum_{g_j(x_1, \dots, x_m) \in e_i \wedge j > i} \text{graphSize}(g_j)$