

Flowchart Programs, Regular Expressions, and Decidability of Polynomial Growth-rate

Amir M. Ben-Amram Aviad Pineles

The Academic College of Tel-Aviv Yaffo

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A VERIFICATION PROBLEM:

Given a program p , does p run in polynomial time?

This study focuses on **decidability**
in weak programming languages

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We extend previous results to a new, stronger language
by means of a **program transformation**

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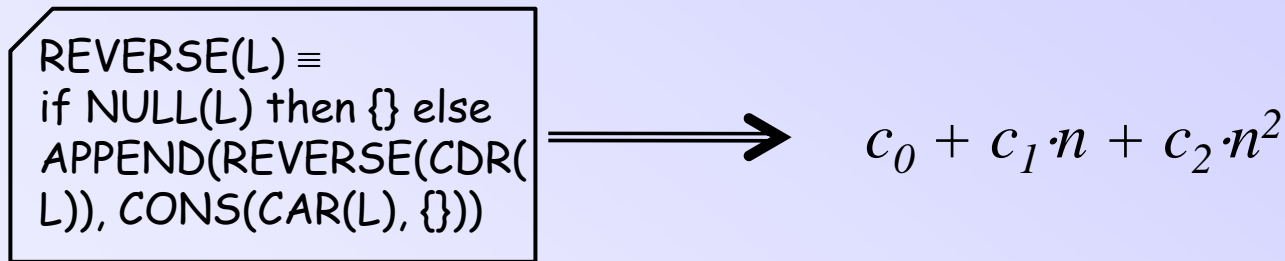
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Outline

- A known decidability result
- Flowchart programs
- The transformational technique

"Complexity analysis" is an important program analysis challenge

- Wegbreit 1975: analysing the complexity of LISP programs.



- Many current (or recent) projects, e.g. COSTA, Safe, SPEED, AProVE..
- These are real tools, not decidability results

Simple “loop programs” have been studied wrt decidability

Kasai & Adachi, JCSS 1980

Kristiansen and Niggl, TCS 2004

Niggl & Wunderlich, SICOMP 2006

Jones & Kristiansen, TOCL 2009

Ben-Amram, Jones & Kristiansen, CiE 2008

Ben-Amram, DICE 2010

Focus on identifying a complexity class (polynomial time?)

- “Simple” decision problem
- Influence from the field of ICC (Implicit Comp. Complexity)

Simple “loop programs” have been studied wrt decidability

In these programs loops are **explicitly bounded**

do X times { ... } not while B do { ... }

Asking about time complexity, etc. is equivalent to asking about the **growth rate** of variables

Hence “the polynomial growth-rate problem”

BJK 2008

Polynomial growth rate is decidable for the language:

$$e \in \text{Expression} ::= X \mid e + e \mid e * e$$
$$C \in \text{Command} ::= X := e$$
$$\mid C_1 ; C_2$$
$$\mid \text{loop } X \{C\}$$
$$\mid \text{choose } C_1 \text{ or } C_2$$

Moreover, the analysis algorithm is PTIME

Decidability comes from restrictions of the language

$$e \in \text{Expression} ::= X \mid e + e \mid e * e$$
$$C \in \text{Command} ::= X := e$$
$$\mid C_1 ; C_2$$
$$\mid \text{loop } X \{C\}$$
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Decidability comes from restrictions of the language

$e \in \text{Expression} ::= X \quad e + e \mid e * e$

Restricted arithmetics

$C \in \text{Command} ::= X := e$

| $C_1 ; C_2$

| loop $X \{C\}$

| choose C_1 or C_2

Decidability comes from restrictions of the language

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Restricted arithmetics

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$\mid C_1 ; C_2$

loop X {C}

Explicitly bounded loops:
At most X iterations

$\mid \text{choose } C_1 \text{ or } C_2$

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Explicitly bounded loops:
At most X iterations

$\mid \text{loop } X \{C\}$

choose C_1 or C_2

Non-deterministic branching

Compositionality important: algorithm a bottom-up computation of "growth-rate assertions"

$$\frac{C1 \mid - X \xrightarrow{\text{linear}} Y \quad C2 \mid - Y \xrightarrow{\text{poly.}} Z}{C1 ; C2 \mid - X \xrightarrow{\text{poly.}} Z}$$

Compositionality important: algorithm a bottom-up computation of "growth-rate assertions"

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The crux of the result is deduction rules for **loops**

- When we know what the **loop body** does we can derive the effect of iterating it

Subsequent research explores decidability in extensions of the language

Even small extensions can make the problem undecidable

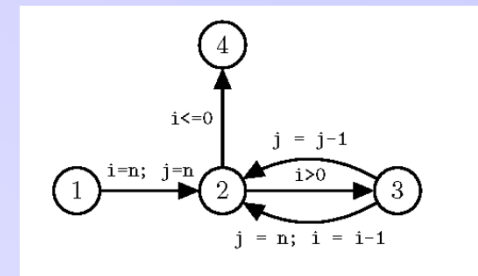
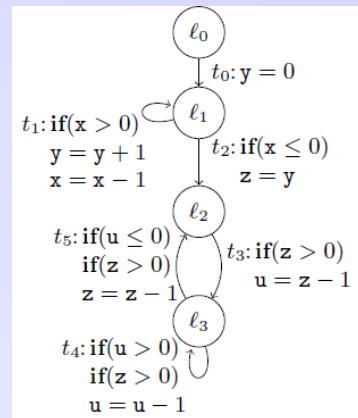
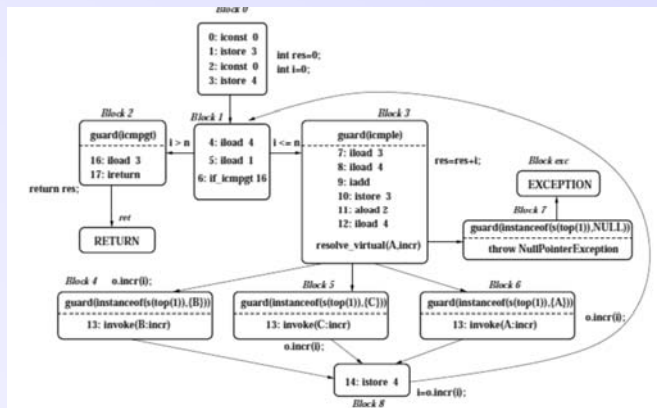
$$e \in \text{Expression} ::= X \mid X+Y \mid X*Y$$
$$C \in \text{Command} ::= X := e$$
$$\mid C_1 ; C_2$$
$$\mid \text{loop } X \{C\}$$
$$\mid \text{if } X=Y \text{ then } C_1 \text{ else } C_2$$

Outline

- A known decidability result
- Flowchart programs
- The transformational technique

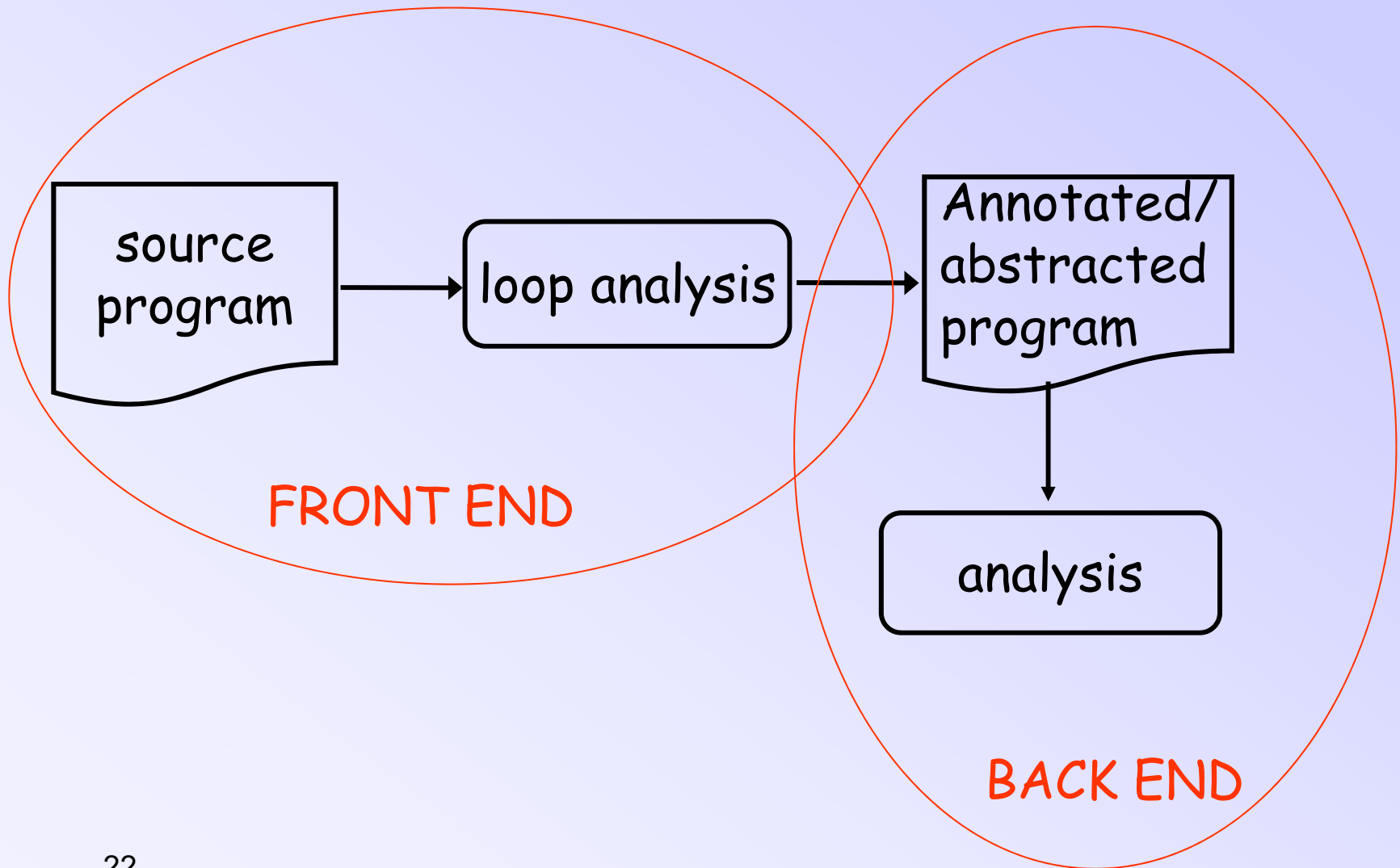
Flowchart programs motivation

- Practical work often uses “flowchart programs”
 - JBC, LLVM, ad-hoc representations

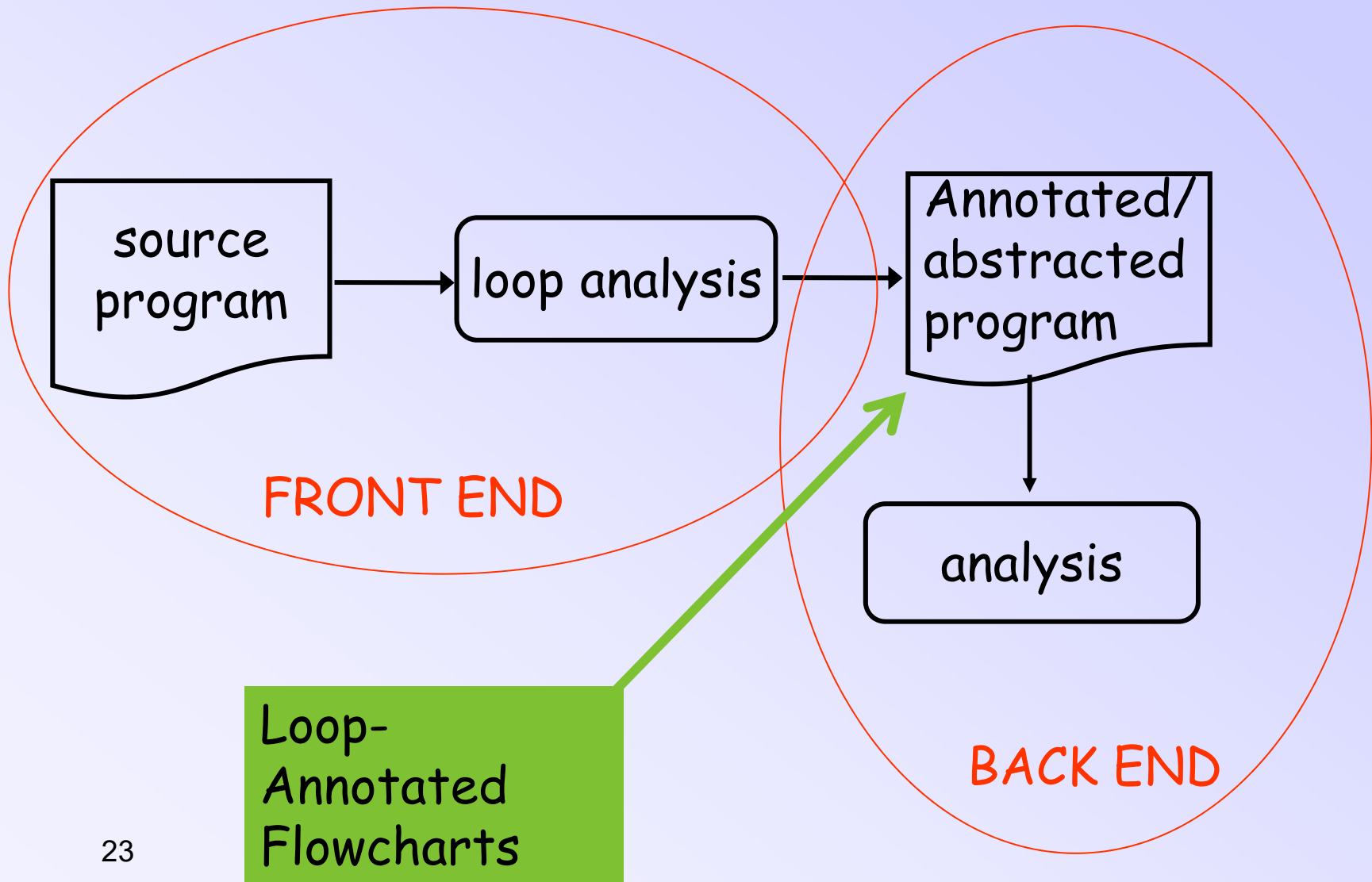


- A challenge to our methods: **programs** not compositional, **loops** not explicitly bounded, and are managed using **operations** that we cannot hope to handle

An "abstract and conquer" setting

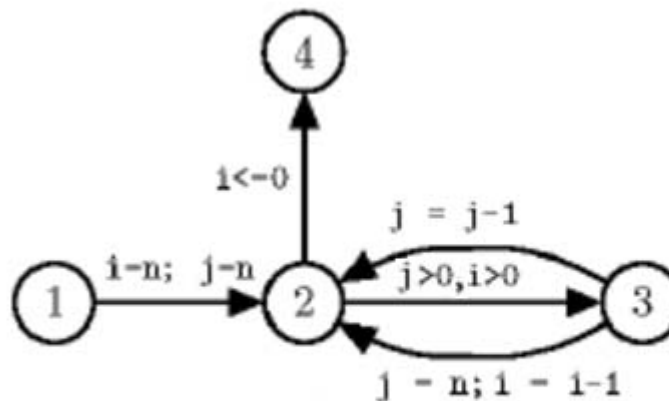


An "abstract and conquer" setting



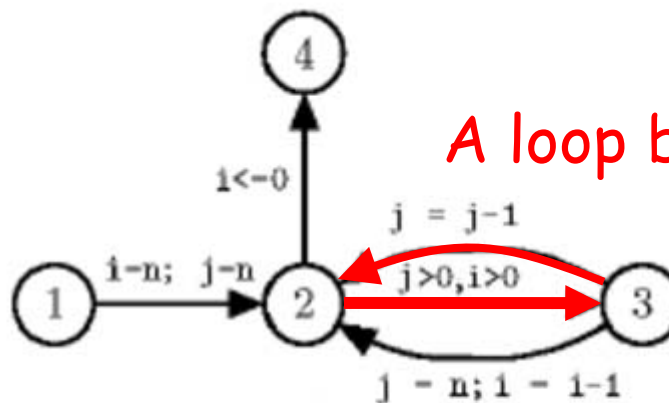
Our program model is inspired by the work of Alias et al. (2010)

```
assume (n>=0);  
i = n;  
j = n;  
while (i > 0) {  
  if (j>0) {  
    j = j-1;  
  } else {  
    j = n;  
    i = i-1;  
  }  
}
```



Our program model is inspired by the work of Alias et al. (2010)

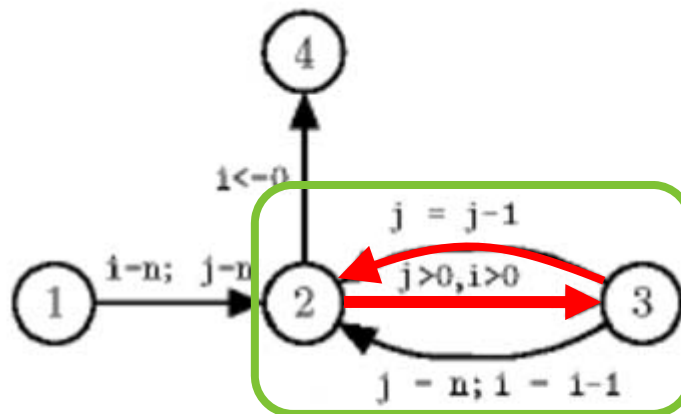
```
assume (n>=0);  
i = n;  
j = n;  
while (i > 0) {  
  if (j>0) {  
    j = j-1;  
  } else {  
    j = n;  
    i = i-1;  
  }  
}
```



A loop bounded by j

Our program model is inspired by the work of Alias et al. (2010)

```
assume (n>=0);  
i = n;  
j = n;  
while (i > 0) {  
  if (j>0) {  
    j = j-1;  
  } else {  
    j = n;  
    i = i-1;  
  }  
}
```

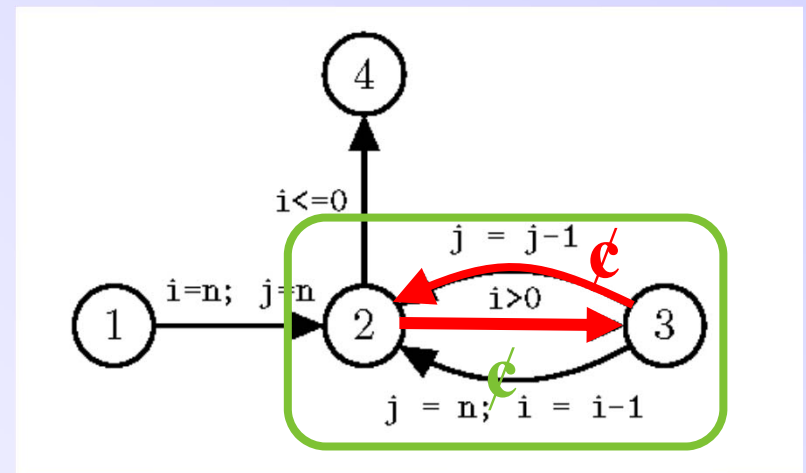


An outer loop bounded by i

A loop-annotated flowchart consists of

- A flowchart over our restricted instruction set
- A set of (well-nested) subgraphs called **loops**.
Every subset has a **bound**.

The bound controls the number of traversals of certain **cut-arcs**



THM. The polynomial growth-rate problem for annotated flowcharts is decidable (PTIME)

- The technique: a transformation to a structured language which extends the BJK language
 - An automata-theoretic argument shows that flowcharts are more expressive than original BJK
- Key intuition to solution:
 - flowchart \sim automaton
 - loop program \sim regular expression

Loop-Annotated Regular Expressions (LARE)

built of instructions, concatenation e_1e_2 ,
alternation $e_1|e_2$, looping e^* and loop annotations

$[_{x_1} ([_{x_2} (\emptyset \quad X3 := X2+X3)^*] \quad \emptyset \quad X2 := X1*X1)^*]$

```
loop X1 {  
    loop X2 { X3 := X2+X3 };  
    X2 := X1*X1  
}
```

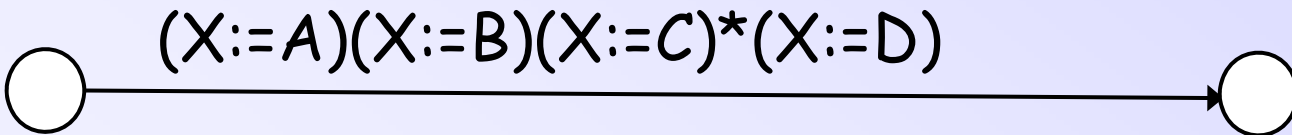
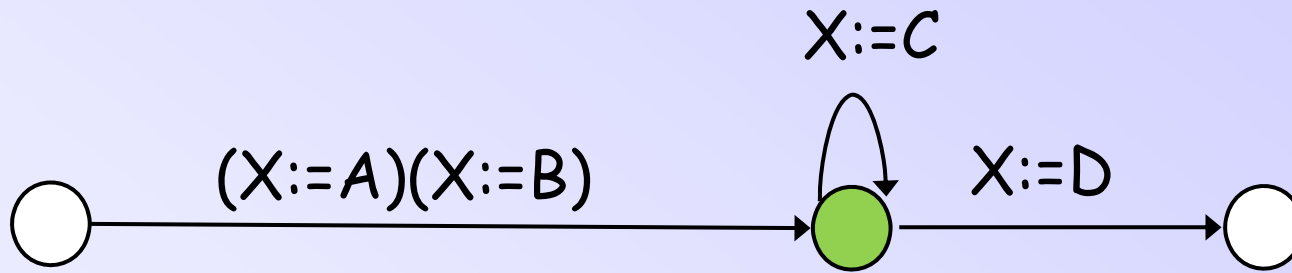
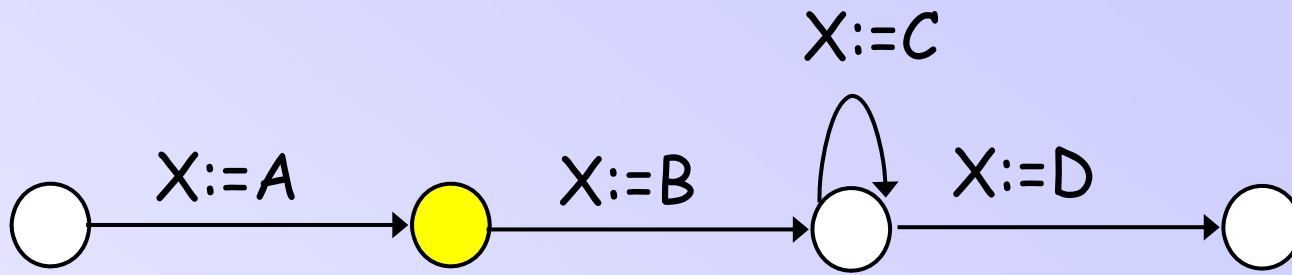
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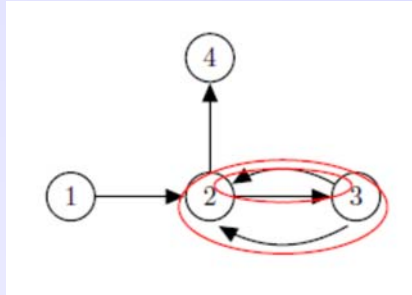
$[_{x_1} ([_{x_2} (\boxed{\emptyset} \boxed{x_3 := x_2 + x_3})^*] \boxed{\emptyset} \boxed{x_2 := x_1 * x_1})^*]$

The analysis of [BJK] is easily adapted to LARE.

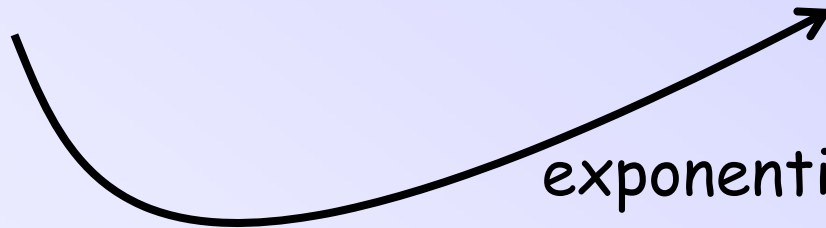
We transform flowchart programs to LARE using, essentially, a textbook algorithm (NFA \rightarrow regexp)



An apparent difficulty: complexity.



$[_4(\dot{c}(\boxed{X_3 := X_1 + X_2} \mid \boxed{X_2 := X_3}))^*] [_4(\dot{c}(\boxed{X_2 := X_1 + X_4} \mid \boxed{X_2 := X_2 + X_4}))^*]$

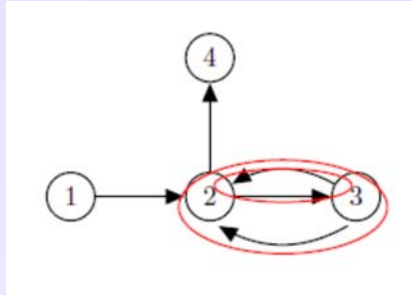


exponential growth

Ehrenfeucht & Zeiger, 1974:

"Some of our colleagues have considered using a regular expression ... that represents a program ... the question of how large or complex one might expect such an expression to be naturally arose"

Our solution: eliminate the explicit construction of the expression.

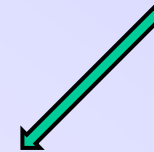
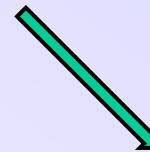


$[_4(\dot{c}(\boxed{X_3 := X_1 + X_2} \mid \boxed{X_2 := X_3}))^*] [_4(\dot{c}(\boxed{X_2 := X_1 + X_4} \mid \boxed{X_2 := X_2 + X_4}))^*]$



$C1 \mid - X \xrightarrow{\text{lin}} Y$

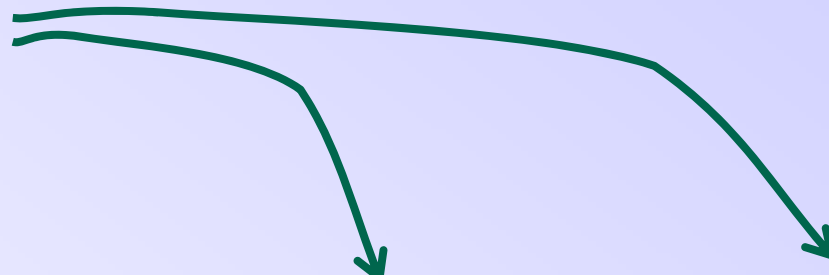
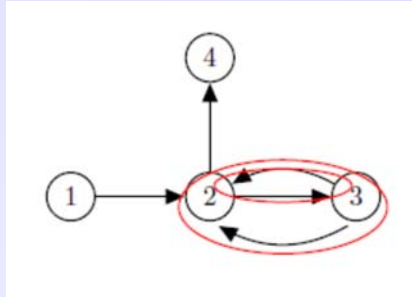
$C2 \mid - Y \xrightarrow{\text{poly}} Z$



$C1 ; C2 \mid - X \xrightarrow{\text{poly.}} Z$

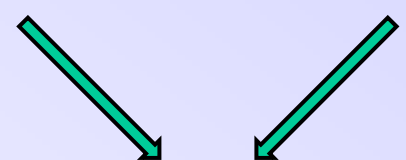
Our solution: eliminate the explicit construction of the expression

("function fusion")



$$C1 \mid - X \xrightarrow{\text{lin}} Y$$

$$C2 \mid - Y \xrightarrow{\text{poly}} Z$$



$$C1 ; C2 \mid - X \xrightarrow{\text{poly.}} Z$$

Conclusion

- Loop-annotated flowcharts allowed us to extend the techniques of [BJK '08] to a more complex language, motivated by practice
- The technique may be worth noting
 - turn a flowchart program into a structured one for analysis by the NFA->regex transform. Then eliminate the regex
- Open problems regarding the growth-rate problem:
 - Extend the instruction set
 - Generate tight upper bounds