Towards trustworthy refactoring in Erlang

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"Could we design a refactoring formalism in which any definition is inherently correct?"

Refactoring language: design goals

Executable C. O.L. Verifiable Applicable Intuitive Representation-independent

Execution

Formalism: high-level DSL

- Mostly declarative
- Partly Erlang-specific
- Concrete term rewriting with simple strategies

Interpreted in the existing refactoring framework

- Static analysis
- Transformation
- Pretty-printing

Verification

- Correctness of the refactoring definition: for any program, the refactoring transformation results in a *semantically equivalent* program
- Correctness of a refactoring application: the original and the resulting program are *semantically equivalent*
- Consequently, the refactoring correctness is relative to
 - The language semantics
 - The language metatheory

• (The existing framework is not subject to this verification)

Types of refactoring definitions

The smaller the better

• Local

- a single conditional rewrite rule
- Extensive
 - combination of rules
- Composite
 - combination of refactorings



A local example





REFACTORING listcomp2map()

```
[ Head || GeneratorsFilters.. ]
```

```
List = [ { Vars.. } || GeneratorsFilters.. ],
Fun = fun ({ Vars.. }) -> Head end,
lists:map(Fun, List)
```

WHEN

```
Vars.. = intersect(bound_vars(GeneratorsFilters..), vars(Head)))
AND fresh(List)
AND fresh(Fun)
```

Proving correctness

Correctness of refactoring

Equivalence of program patterns

Validity in reachability logic

Proving equivalence

- Operational semantics (+metatheory) defined in reachability logic
 - Special sort: configuration
 - Special predicate: basic pattern
 - Pairs of pure patterns
- Equivalence property expressed in reachability logic
 - Pairs of pure patterns with configuration pairs
- Symbolic circular coinduction to derive formula validity
 - Sound but not complete
 - Tactic and implementation for automatic proofs

An extensive example

REFACTORING rename_function(NewName)
ON function_definition(THIS)
Name(Args..) -> Body..

```
NewName(Args..) -> Body..
WHEN NOT function_exists(module(THIS), NewName, length(Args..))
THEN ON function_calls(THIS)
Name(Args..)
```

NewName(Args..) THEN ON ... THEN ON ...

Schemes

- Guarantee consistent changes
- Hide the complexity of extensive refactorings
- Simplify definition and verification by splitting into two parts
- Contract on the parameters ensures correctness



Function signature refactoring

SkeletonApplying the signature rewrite (name + args) on the function
definition and every function reference (calls, directives, etc.)

Parameter A "function head" rewrite rule specifying how the signature is changed

Contract Formal and generality requirements on the arguments

Examples

FUNCTION SIGNATURE REFACTORING rename_function(NewName)
Name(Args..)

NewName(Args..)

FUNCTION SIGNATURE REFACTORING tuple_function_arguments()
Name(Args..)

Name({Args..})

Forward dataflow refactoring

SkeletonApplying any of the "definition" rules on the selected data
source and applying any of the "reference" rules on each
element of the dataflow path

Parameters At least one "definition" transformation rule and at least one "reference" trasformation rule

Contract Each pair of "definition" and "reference" rules are consistent

Example FORWARD DATAFLOW REFACTORING fun2value()



Correctness of scheme instances



Towards trustworthy refactoring

Simple, executable formalism for defining refactorings

Local, extensive and composite definitions

High-level refactoring schemes for extensive transformations

A method for turning any refactoring definition into a formally verifiable logic formula