

# Branching processes of conservative nested Petri nets

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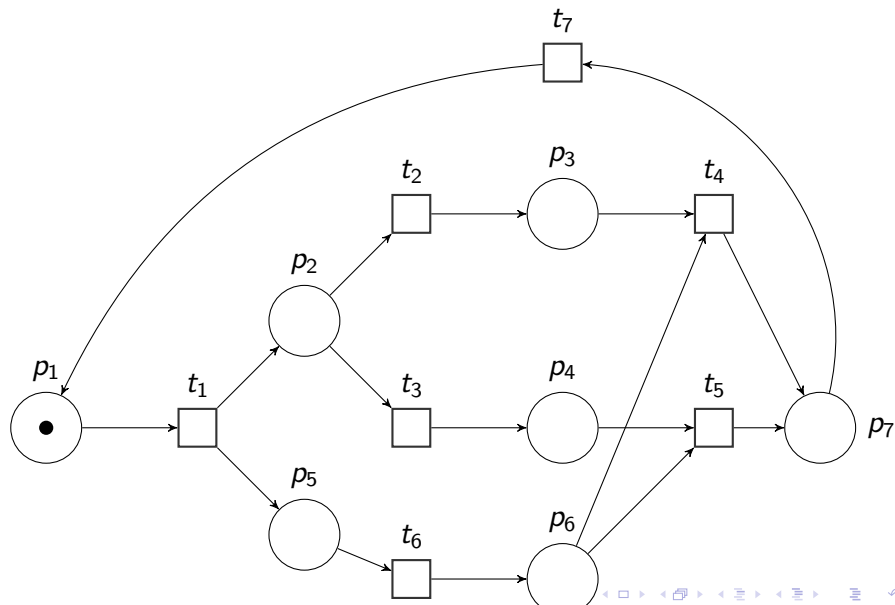
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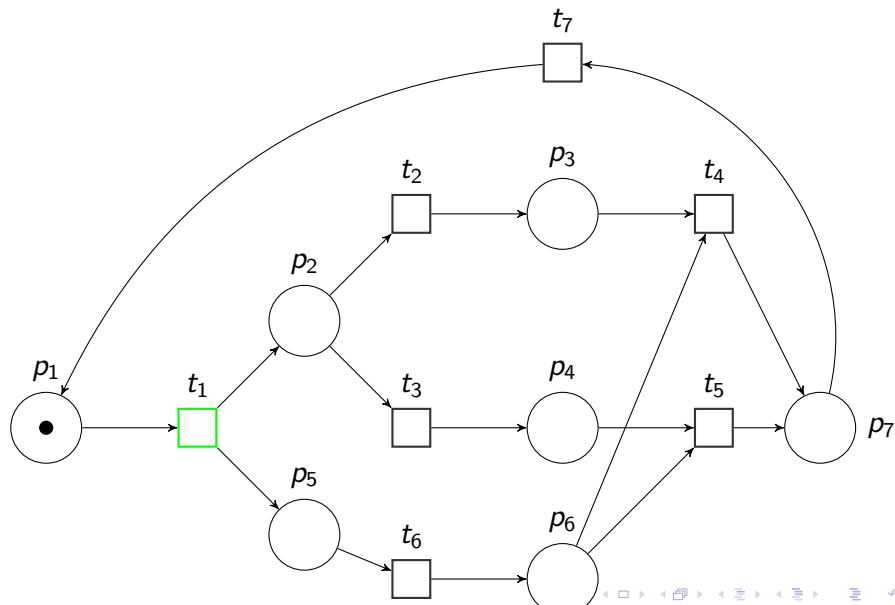
# Talk overview

- 1 Petri nets and Nested Petri nets
- 2 Petri net unfoldings
- 3 Branching processes of NP-nets
- 4 Conclusion

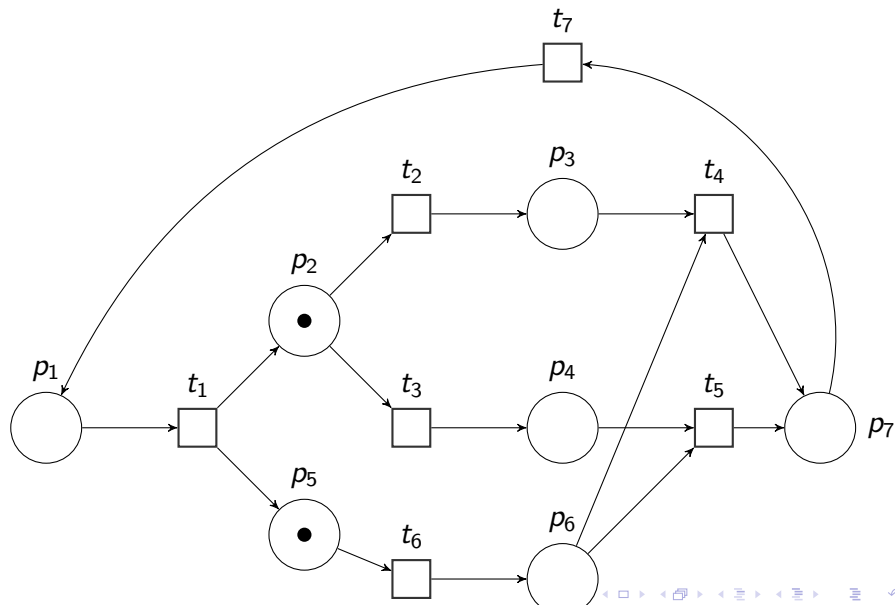
# Petri nets



# Petri nets



# Petri nets



# Petri nets (definition)

$$N = (P, T, F, M_0)$$

- $P$  and  $T$  are disjoint sets of *places* and *transitions*;
- $F \subseteq (P \times T) \cup (T \times P)$  is a *flow relation*;
- $M_0 \subseteq P$  is an *initial marking* of  $N$ .

Pre- and post-set functions are defined for each  $x \in T$ :

$$\bullet x = \{y \mid (y, x) \in F\}$$

$$x^\bullet = \{y \mid (x, y) \in F\}$$

# Petri nets (behavior)

A transition  $t$  in the Petri net  $N = (P, T, F, M_0)$  is *active* under a marking  $M$  iff  $\bullet t \subseteq M$ .

An active transition may *fire*, leading to a marking  $M' = M - \bullet t + t\bullet$ , denoted as  $M \xrightarrow{t} M'$ .

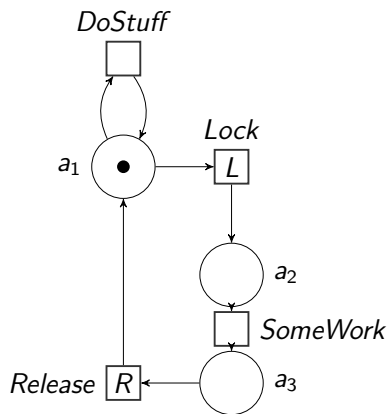
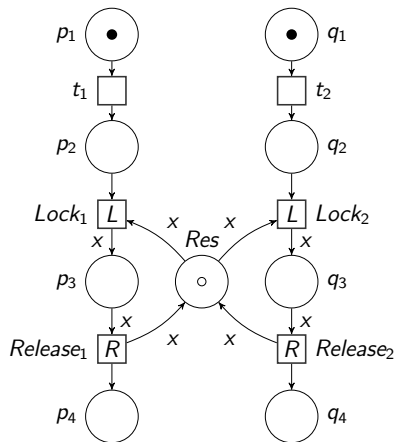
A marking  $M$  is *reachable* (from the initial marking  $M_0$ ) iff there exists a sequence of firings  $M_0 \xrightarrow{t_1} M_1 \xrightarrow{t_2} M_2 \rightarrow \dots \rightarrow M$  leading to it.

# Nested Petri nets

- The “flat” structure of regular Petri nets can be inconvenient, when modelling systems with multiple autonomous agents.
- Nested Petri net (NP-net) is an extension of classical Petri nets used for modelling dynamic multi-agent systems.
- In NP-net tokens can be Petri nets themselves (“nets-within-nets” approach).



# Nested Petri nets



NP-net = system net + element nets

An instance of the element nets are called net tokens.

# Nested Petri nets: formally

An NP-net  $NP$  is a tuple  $(SN, (EN_1, \dots, EN_k), \nu, \lambda, W)$ , where

- $SN = (P_{SN}, T_{SN}, F_{SN})$  is a Petri net called a *system net*.
- For each  $i = \overline{1, k}$ ,  $EN_i = (P_{EN_i}, T_{EN_i}, F_{EN_i})$  is a Petri net called an *element net*, where all the sets of places and transitions are disjoint; each element net is assigned a type from  $Type$ .
- $\nu : P_{SN} \rightarrow Type \cup \{\bullet\}$  is a type assignment function
- $\lambda : T_{NP} \rightarrow Lab$  is a partial labeling function, where  
$$T_{NP} = T_{SN} \cup T_{EN_1} \cup \dots \cup T_{EN_k};$$
- $W : F_{SN} \rightarrow Var \cup \{\bullet\}$  is an *arc labeling function* s.t. for an arc  $r$  adjacent to a place  $p$  the type of  $W(r)$  coincides with the type of  $p$ .

A marked element net is called a *net token*.

# NPN markings

A marking of an NP-net maps each place of the system net to a multiset of regular or net tokens. Marking should respect the typing.

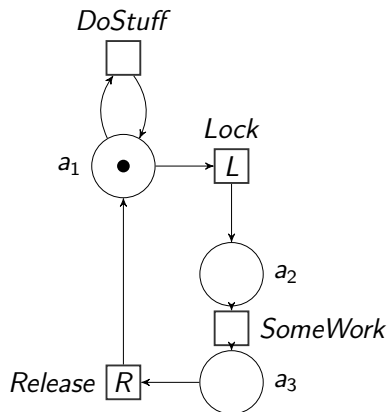
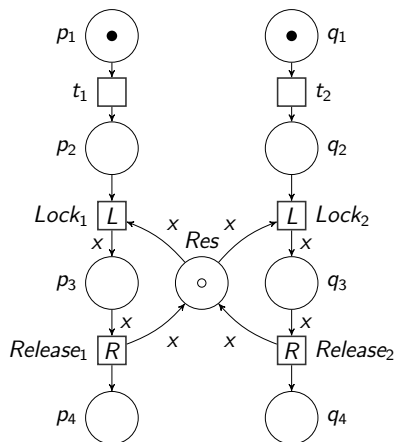
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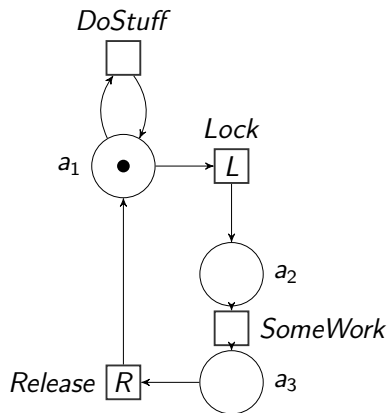
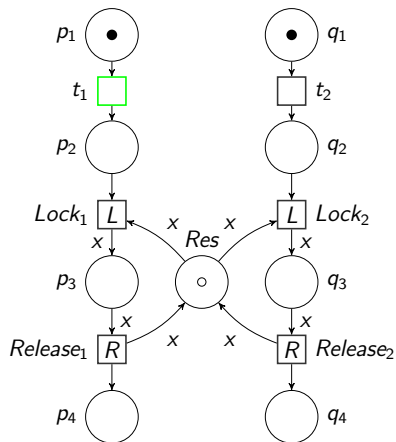
$$M : P_{SN} \rightarrow \mathcal{M}(A \cup \{\bullet\})$$

where  $A = \{(EN_i, \mu_i) \mid \mu_i \text{ is a marking of } EN_i\}$

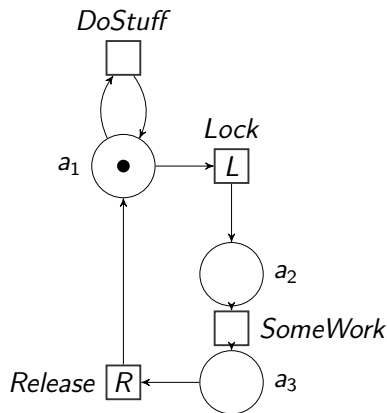
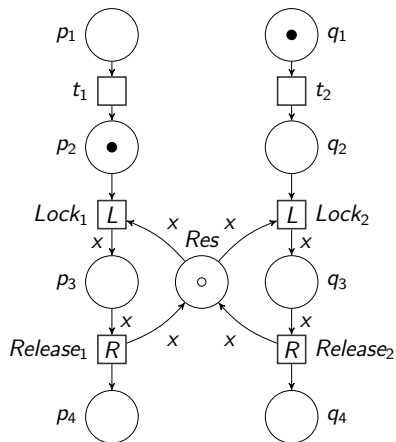
# NP-net behaviour: system-autonomous step



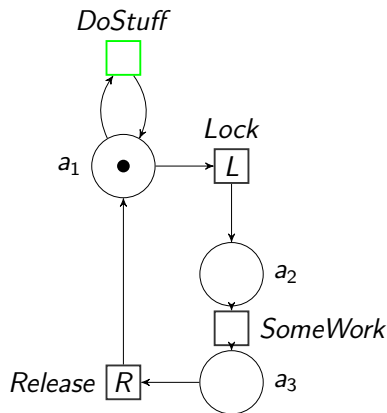
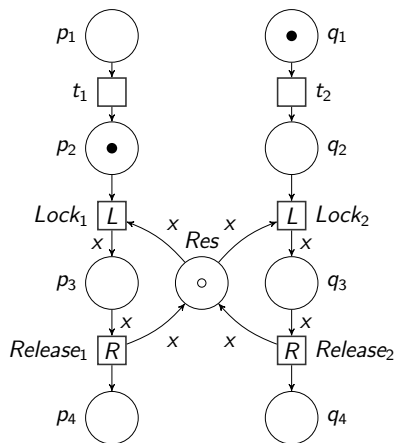
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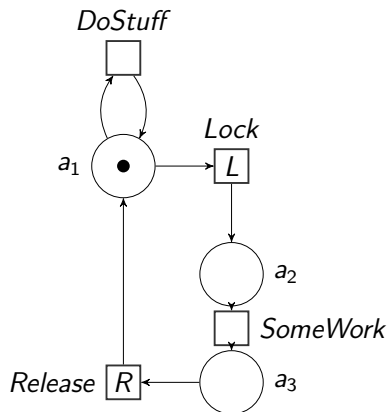
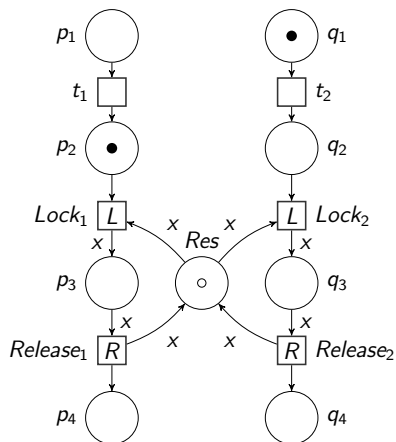


# NP-net behaviour: element-autonomous step

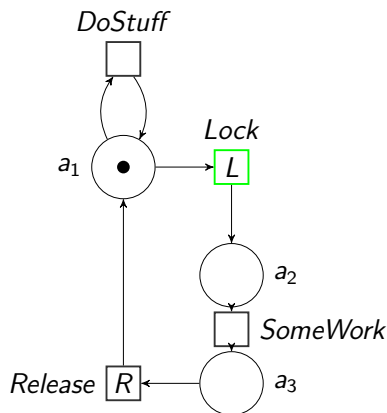
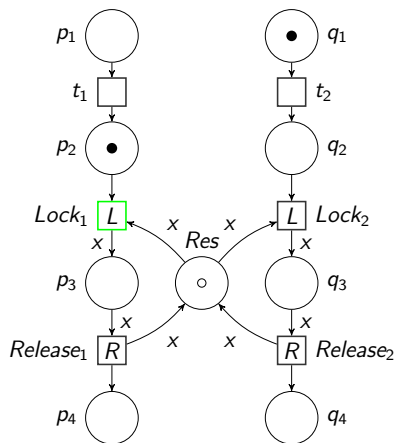




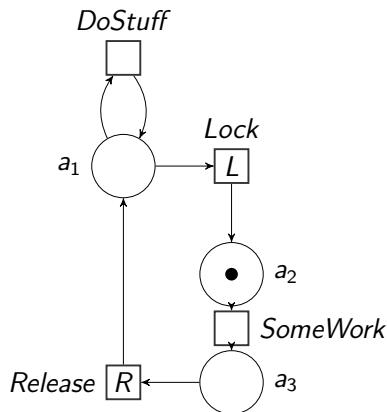
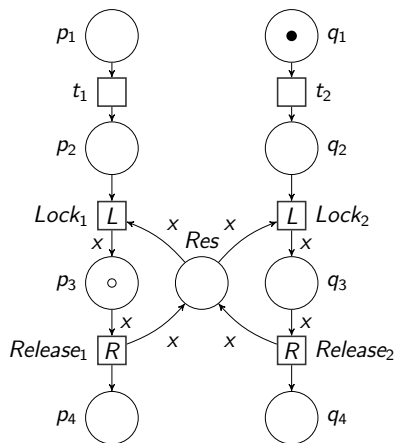
# NP-net behaviour: element-autonomous step



# NP-net behaviour: synchronization step



# NP-net behaviour: synchronization step

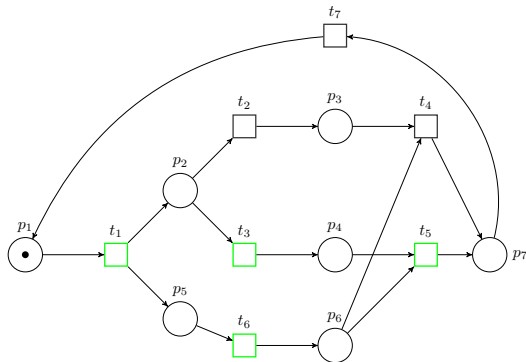


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# True concurrency and Petri nets

- Sequential execution:  
 $t_1, t_3, t_6, t_5$  and  
 $t_1, t_6, t_3, t_5$
- There may be several sequential executions corresponding to one set of transitions.

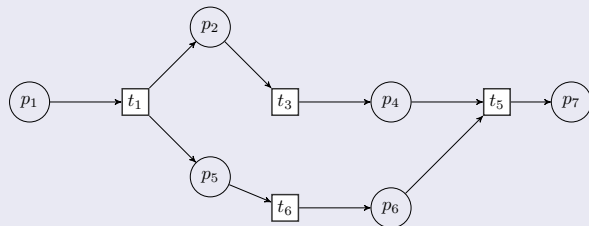


## True concurrency vs interleavings

- Non-true concurrency semantics for process algebras:  
 $a \parallel b \simeq a.b + b.a$
- True concurrency semantics distinguish between parallel composition and non-deterministic choice between interleavings.

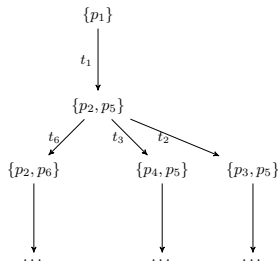
# Non-sequential processes

Non-sequential processes captures *concurrent* runs of the net.

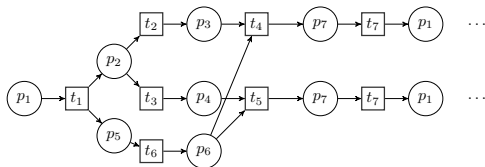


# Unfoldings and computational trees

All the sequential executions of the net can be bundled in a *computational tree*.



All the non-sequential processes of the net can be bundled in an *unfolding*.

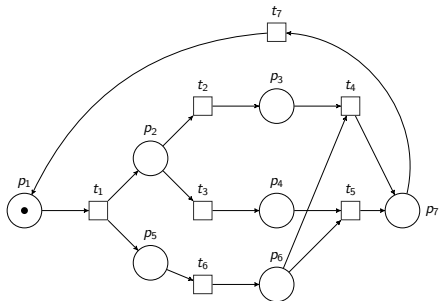




# Unfoldings in verification

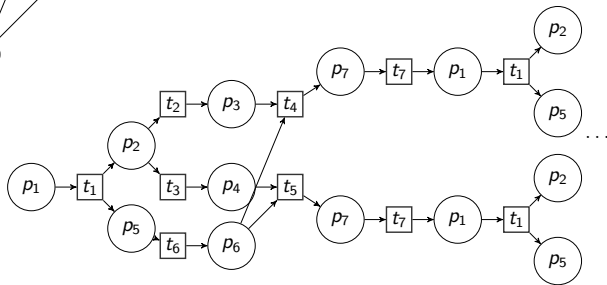
- Unfoldings of Petri nets provide true concurrency semantics to Petri nets.
- If we can “cut” the unfolding to a finite prefix, then we can use it for verification.
- The size of finite prefixes of unfoldings can be much smaller than the size of the reachability graph.

# Unfoldings

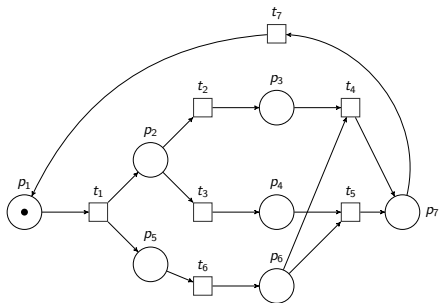


Occurrence nets are acyclic, the flow relation induces a partial order  $<$ : transitive closure of  $F$ .

Unfoldings are represented by a special class of Petri nets - Occurrence nets.

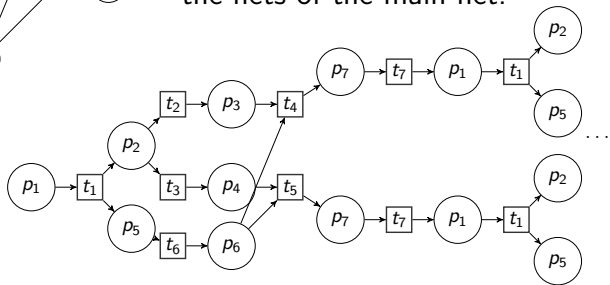


# Unfoldings

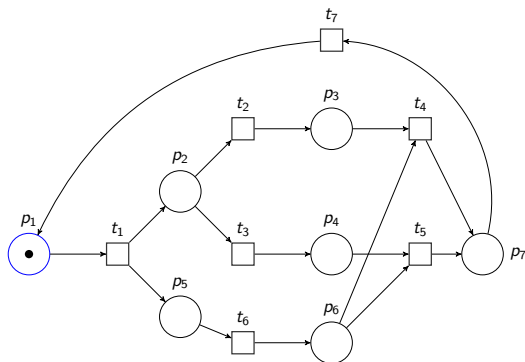


Places and transitions in a branching process are called *conditions* and *events*.

Unfoldings are defined using *branching processes* – partial branching concurrent runs of the system. The function  $h$  relates the nodes of a branching process to the nets of the main net.



# Branching processes

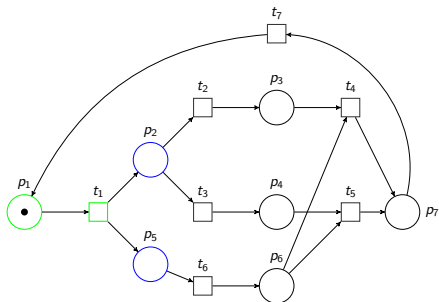


A net, consisting just of places, corresponding to the initial marking of  $N$ , is a branching process.



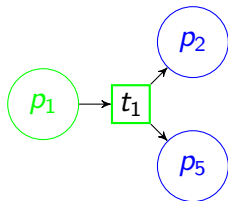
The initial marking of a branching process is the  $\leftarrow$ -minimal set.

# Branching processes

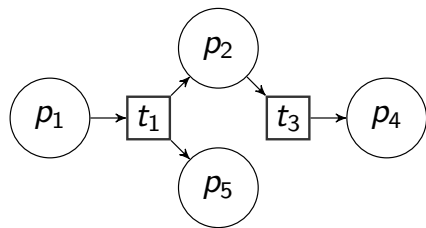
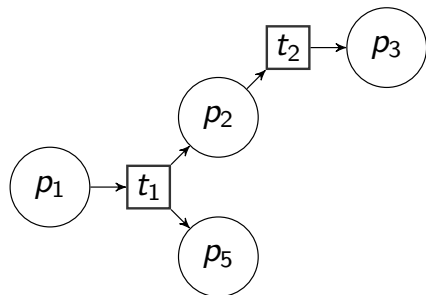


If  $X$  is a set of reachable conditions of a branching process  $B$ , and  $X$  correspond to a set  $h(X)$  of places in the net  $N$ , that enable a transition  $t..$

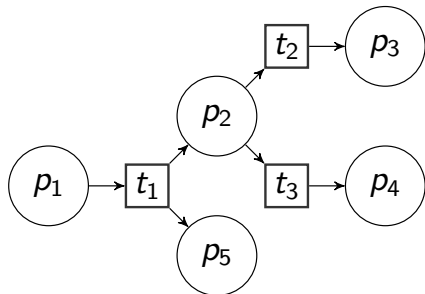
.. Then we can obtain a branching process  $B'$  by adding a new event  $e$  (which corresponds to  $t$ ), and "fresh" post-conditions which correspond to  $t^\bullet$ . Such  $e$  is called a *possible extension* of  $B$ .



# Branching processes

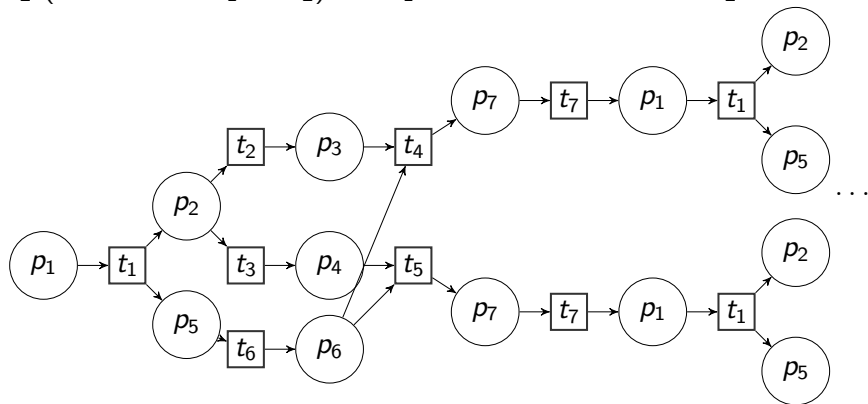


Let  $BB$  be a (finite or infinite) set of branching processes. The net  $\bigcup BB$  is a branching process.



# Net unfoldings

A branching process  $B_1$  is said to be a *prefix* of a branching process  $B_2$  (denoted as  $B_1 \sqsubseteq B_2$ ), iff  $B_1$  can be “included” in  $B_2$



The maximal (w.r.t.  $\sqsubseteq$ ) branching process is called an *unfolding*, and is denoted by  $U(N)$ .

## Fundamental property of unfoldings

Let  $M$  be a reachable marking of  $N$ , and  $M_U$  be a reachable marking of  $U(N)$ , such that  $M_U$  correspond to  $M$ .

- 1 if there is a step  $M_U \xrightarrow{t_U} M'_U$  of  $U(N)$ , then there is a step  $M \xrightarrow{t} M'$  of  $N$ , such that  $h(t_U) = t \wedge h(M'_U) = M'$ ;
- 2 if there is a step  $M \xrightarrow{t} M'$  of  $N$ , then there is a step  $M_U \xrightarrow{t_U} M'_U$  in  $U(N)$ , such that  $h(t_U) = t \wedge h(M'_U) = M'$ .



# Nested Petri nets and unfoldings

- NP-nets are good for modeling multi-agent systems
- Multi-agent systems inherently possess a high grade of concurrency
- Unfolding NP-nets can be beneficial compared to state-space exploration

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# Conservative NP-nets

Here we deal with safe conservative NP-nets.

- A net  $N$  is called *safe* iff  $\forall M \in \mathcal{RM}(N), M(p) \leq 1$ .
- A net  $N$  is called *conservative* iff any transition firing does not change the number of net tokens in the system net (inner markings of the net tokens can be changed).

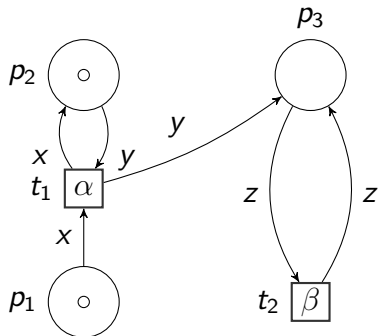
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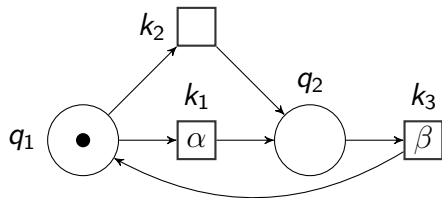
- A net  $N$  is called *safe* iff  $\forall M \in \mathcal{RM}(N), M(p) \leq 1$ .
- A net  $N$  is called *conservative* iff any transition firing does not change the number of net tokens in the system net (inner markings of the net tokens can be changed).
- ① For all  $t \in T_{SN}$  and for all  $p \in \bullet t, \exists! p' \in t^\bullet . W(p, t) = W(t, p')$  or  $W(p, t)$  *bullet*.
- ② For all  $t \in T_{SN}$  and for all  $p \in t^\bullet, \exists! p' \in \bullet t . W(t, p) = W(p', t)$  or  $W(t, p)$  *bullet*.
- Such place  $p'$  is said to be *adjacent to  $p$  via  $t$* .

# NP-nets unfoldings

Unfoldings for NP-net are defined using branching processes, similarly to the case of classical Petri nets.

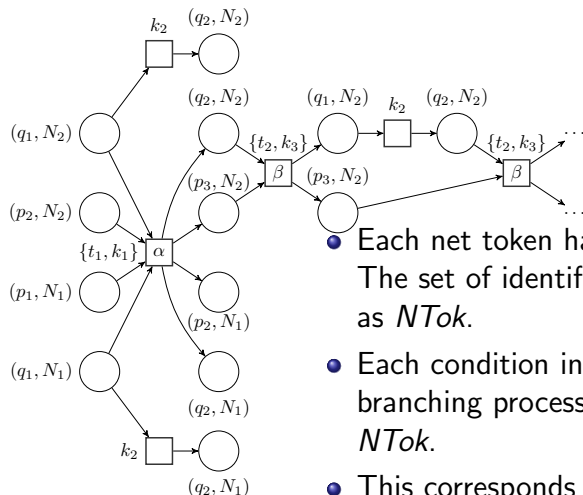


$NP_2$ : system net



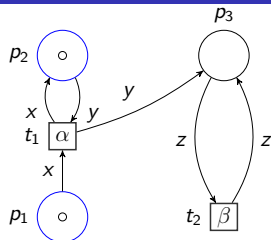
$NP_2$ : element net

# NP-nets unfoldings

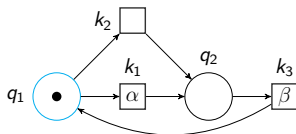


- Each net token has an ID assigned to it. The set of identified net tokens is denoted as  $NTok$ .
- Each condition in the element-indexed branching process is paired with an id from  $NTok$ .
- This corresponds nicely to the intuitive meaning of “conditions” and “events” in occurrence nets.

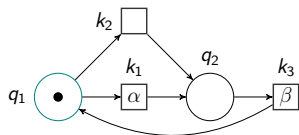
# Initial branching process



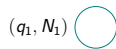
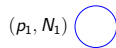
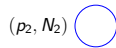
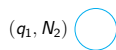
System net



Net token  $N_1$

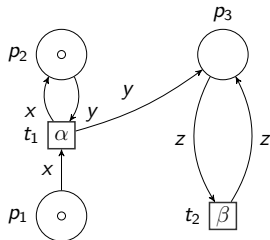


Net token  $N_2$

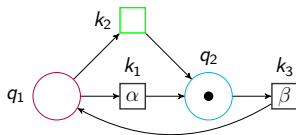


Initial b-process

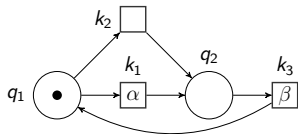
# Possible extensions of branching processes



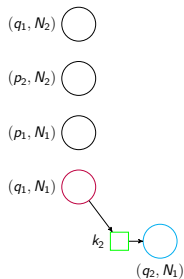
System net



Net token  $N_1$



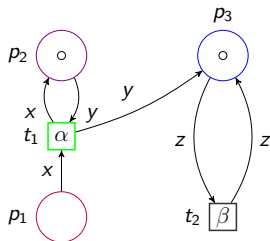
Net token  $N_2$



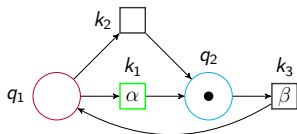
Branching process



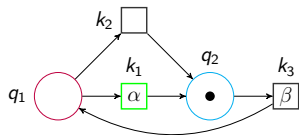
# Possible extensions of branching processes



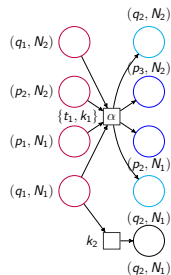
System net



Net token  $N_1$

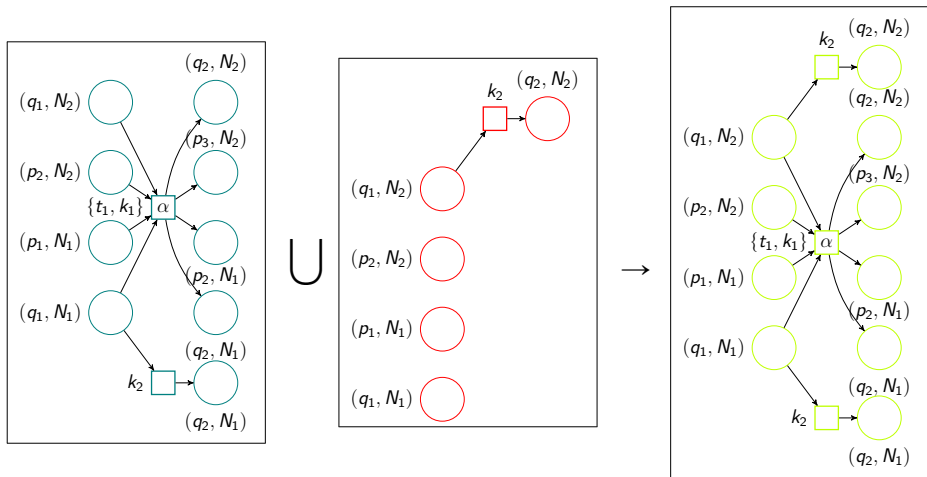


Net token  $N_2$

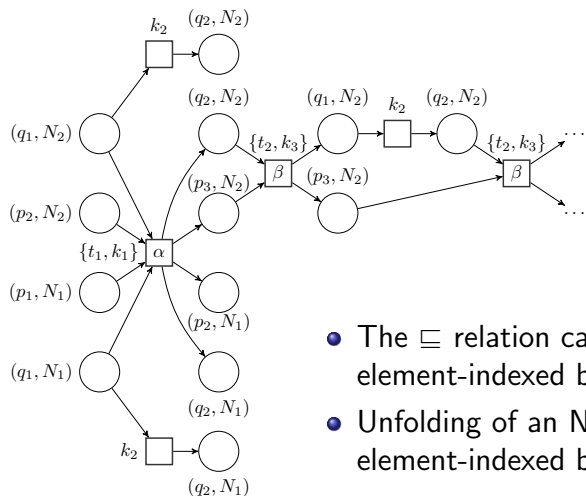


Branching process

# Union of branching processes



# NP-nets unfoldings



- The  $\sqsubseteq$  relation can be generalized to element-indexed branching processes
- Unfolding of an NP-net  $NP$  is the maximal element-indexed branching process  $U(NP)$

# Properties of branching processes

## Property

Every element-indexed branching process is an occurrence net.

## Property

A flat P/T-net is a special case of an NP-net with the empty set of element nets and no vertical synchronization.

Let  $N$  be a P/T-net. The set of branching processes of  $N$  is isomorphic to the set of element-indexed branching processes of  $N$ , when  $N$  is considered as an NP-net.

## Property

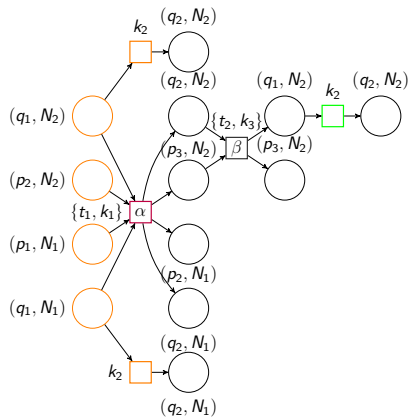
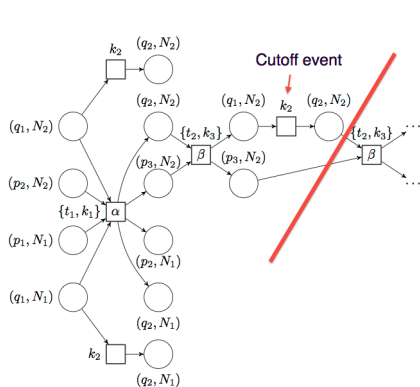
The behaviour of the unfolding is isomorphic to the behaviour of the net.

# Verification with branching processes

- The theory of *canonical prefixes* can be directly applied to the element-indexed branching processes.
- The existing algorithms can be applied with minor changes.

# Finite prefix generation example

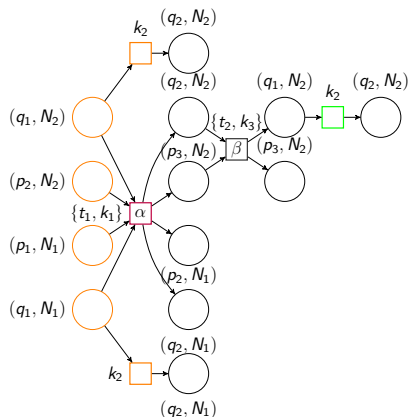
$$C' \approx C'' \iff \text{Mark}(C') = \text{Mark}(C'') \text{ and } C' \triangleleft C'' \iff |C'| < |C''|$$



Unfolding

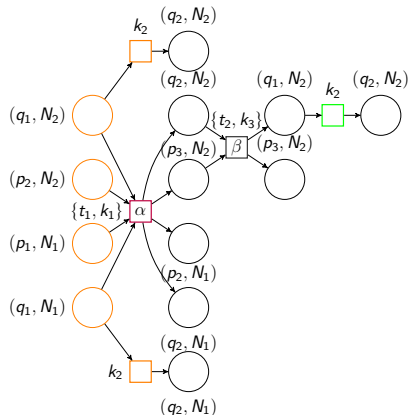
# Execution problem

- Can a transition  $t$  be executed in the net?
- We just have to check if  $BP_c$  has a transition labeled by  $t$ .



# Deadlock problem

- Is there a deadlock in the net?
- The net has a deadlock iff there exists a configuration in the prefix that does not contain cut-off events and the corresponding marking is a deadlock in the prefix.





# Talk overview

- 1 Petri nets and Nested Petri nets
- 2 Petri net unfoldings
- 3 Branching processes of NP-nets
- 4 Conclusion**

# Future work

- Extending the technique to (a bigger) NP-net classes.
- Trying a more algebraic and compositional approach.

# Thank you for your attention!



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